Zach (Jaehyeon) Park

jhyeonpark01@gmail.com | New York, NY | (646) 647-6538 | LinkedIn | Portfolio

Education

The Cooper Union for the Advancement of Science and Art

Bachelor of Engineering in Mechanical Engineering / Minor in Computer Science Expected Graduation: May 2026

- Honors: President's Half Scholarship (Full Year), Dean's List (Full Year), Member of Tau Beta Pi
- Relevant Coursework: Robotics & Automation, Feedback & Process Control, Thermodynamics, Fluid Mechanics

Professional Experience

Technische Universität Dresden

Dresden, Germany

Cumulative GPA: 3.83/4.00

Collaborated with Fraunhofer Institute for Machine Tools and Forming Technology (IWU)

May 2024 - Aug. 2024

- Researched AISI 1010 steel plate deforming in electromagnetic forming (EMF) tool using LS-DYNA for FEA
- Utilized deep learning (Temporal Fusion Transformer models) to predict deformation depth and assess thermal effects
- Used transfer learning techniques to enhance model accuracy by 13% and visualized results using MATLAB & Python

Cooper Union New York, NY

Bio-Inspired Robotic Design Lab Research Assistant

Aug. 2023 – Present

- Conduct FEA simulations using LS-DYNA to analyze actuation behavior of soft robots with varying shapes
- Modeled molds and tested pneumatic actuators, conducting airflow analysis to optimize performance and durability
- Investigate integration of soft actuators into robotic arm for precision grasping applications

Republic of Korea Army

Gangwon, South Korea

General Outpost (GOP) Squad Leader

Oct. 2021 – Apr. 2023

- Led frontline team conducting Demilitarized Zone (DMZ) surveillance, mine detection, and nighttime operations
- Operated and maintained PRC-999K communication equipment, barbed-wire fences, and thermal imaging devices

Seoul National University

Seoul, South Korea

Interactive and Networked Lab Research Assistant

Jun. 2021 – Aug. 2021

- Designed modular automated guiding vehicles (AGV) capable of swarm-based operation for flexible task execution
- Developed multi-point connection mechanism for AGV modularity using ROS & 3D parametric modeling techniques
- Visualized AGV's collaborative functionality and connection sequence in Blender with dynamic motion analysis

Projects and Extracurricular Activities

Pfizer Inaugural Digital Hackathon 2024 (2nd Place Winner)

New York, NY

Team Leader

Aug. 2024 – Sep. 2024

- Developed NLP-driven mental health app with emotional tracking to address mental health equity for NYC students
- Implemented mood classification algorithms to deliver personalized interventions and optimize wellness support

Drone Control with Motion Tracking

New York, NY

Dynamics and Control Lab Project Leader

Aug. 2023 – Present

- Develop PID waypoint tolerance for stable navigation and integrate hand gesture control for real-time manipulation
- Simulate solar system dynamics and pendulum-like damping with drones responding to real-time trajectory changes

Cooperloop

New York, NY Aug. 2023 – Present

Stability Team Leader

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- Engineer better mechanical strength design of hyperloop in preparation of International Hyperloop Competition
- Lead team of 10 to optimize pod wheel suspension for minimized vibration and enhanced fluid damping performance

Augmented Reality (AR) Game Design Project (1st Place Winner)

Seogwipo, South Korea

Fobisia Creative Coding Challenge 2019

Jan. 2019 – Mar. 2019

- Built AR game in which player dodges meteorites coming out from dark hole using Swift and 3D modeling kit
- Led team and assigned responsibility for game design, 3D modeling, and conflict resolution between teammates

Technical Skills

Coding Languages: Python, C++, React, SQL, Arduino, Java, Swift, JavaScript, CSS, and HTML5
Software: LS-DYNA, PyTorch, TensorFlow, AutoCAD, SOLIDWORKS, Blender, MATLAB, Git, and Microsoft Office